Dorian Dominguez

UI/UX Designer/Developer

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Skills _____

Languages	TypeScript, JavaScript (ES5, ES6), Java, HTML5, CSS3, HTL (Sightly)
Frameworks & CMSs	Angular 15+, React, Adobe Experience Manager (AEM), GatsbyJS, Bootstrap, Spring Boot
Tools and Utilities	Azure, Git, Figma, Balsamiq, Less/SCSS, Styled Components, Jenkins, NPM, SQL, Webpack, Jira, RXJS, jQuery
Methodologies	OOP, MVC, Atomic Design, BEM, Agile, Scrum, Kanban
Specialization	UI/UX Design, UI/UX Enhancement, Frontend Web Development, UI Development

Work Experience _____

Change Healthcare
Remote

Frontend AEM Developer
Mar. 2022 - Aug.2022

- Responsible for creating and improving user interface elements and building custom reusable AEM 6.5 components to enhance user experience on the main company website. This included building dialogs, templates and pages that enabled non-technical content authors to easily manage website content.
- As part of the design and development team, worked directly with business to create solutions that enhanced UI/UX in order to provide the best possible experience for users and improve website effectiveness by creating easy to use interfaces.
- Improved the overall site design and consistency through the creation of a style guide for and building components and pages using Atomic Design principles. Implemented solutions that would remove the use of inconsistent sizing, spacing and typography for frequently used elements. These enhancements improved the overall site design and development speeds for new components and created an easy to follow methodology for future components.
- Resolved numerous and varied pre-existing website accessibility issues, allowing users of varied ability to access all areas of our website. This significantly increased accessibility scores to meet or exceed ADA web accessibility standards and requirements.
- Greatly improved overall site performance by refactoring unused JavaScript files and implementing a custom solution for deferring the loading of scripts that were affecting load times. This helped reduce load times by ~5% and increased Google Site Speed scores for desktop and mobile by almost 10 points total.
- Used Figma and Zeplin to create mockups and wireframes to communicate design changes, improvements and new features. Gathered user activity data with FullStory, then analyzed this data to identify pain points, resolve errors and improve the user experience as difficult to use areas of our site were identified.
- Created components and elements for A/B testing of different UI/UX designs on our live site. Analyzed data and test results to then implement solutions that most improved the user experience.

Hilti North America - Contract
Remote

Frontend AEM Developer
Jan. 2022 - Mar. 2022

- Worked closely with business analysis and design to implement an enormous, large scale legacy redesign project. Developed new reusable UI components, enhanced designs and style guides using HTL, Less, Bootstrap and JavaScript within Adobe Experience Manager (AEM).
- Quickly onboarded and reduced a large portion of the frontend development backlog that had caused the team to fall significantly behind. My contributions enabled the team to catch up on frontend work within my first two sprints after joining the team.
- Created and collaborated on UI/UX designs using tools like StoryBook and Figma to ensure that the components being developed aligned with the newly created designs and vision. Coordinated with backend developers to guarantee smooth integration between frontend and backend development.
- Tested newly built AEM components to ensure they behaved as expected before cleaning up and removing legacy code. Made sure there was no technical debt during the redesign process, and confirmed that user story acceptance criteria was completed correctly on assigned tasks.

Washington State Department of Social and Health Services
Olympia, WA (Remote)

Applications Developer - UI/UX Developer
May. 2019 - Dec. 2021

- UI/UX Developer and Designer on the CARE Web team. Our team was responsible for taking an outdated desktop case management system used to assess 75,000+ Washington state citizens and convert it into a progressive web app (PWA) using Angular 13, Java, Spring boot and SQL.
- Designed, developed and maintained custom Angular components for WebUI, a private frontend framework of user interface elements and components. WebUI was used across multiple internal applications such as CARE Web, TIVA2, STARS and ASAP. Responsible for updating, deploying, and publishing WebUI changes to our internal npm repo using Jenkins.
- Acted as the primary UI/UX Designer for CARE Web and WebUI. Assisted TIVA2 and STARS in designing and developing new components, pages and user interfaces for their application. Heavily involved in design decisions and regularly met with business, users and other development teams to determine the best design solutions for our applications.
- Created mockups and wireframes with Balsamiq and functional prototypes using Angular, HTML, SCSS and Bootstrap. Followed an iterative design process to ensure the best user experience was created by presenting designs, demonstrating prototypes, and discussing desired functionality with business and users both before and during the development process.
- Participated in interviewing UI/UX consultants for the new Washington state WA Cares project. Helped with interviewing Frontend Developers and UI/UX Web Designers for open DSHS positions.

Caesars Entertainment
Las Vegas, NV

Fullstack AEM Developer
Jul. 2017 - May. 2019

- Developed AEM 6.4 components for new enterprise homepage with React, TypeScript, HTL, Bootstrap and Less. Additionally, using Java to create component models to retrieve data from CRX.
- Developed a modern UI using CSS Grid, Flexbox, JavaScript and Adobe AEM Screens to provide patrons at The Linq Hotel and Casino live up to date stats, betting odds and leaderboards.
- Built new components for two major site redesign projects using TypeScript, jQuery, Less with BEM methodologies and Kotlin to handle data and render HTML with Kotlinx DSL.
- Aided in migrating AEM 5.6 to AEM 6.2 which involved converting JSP files to Kotlin, JavaScript files to TypeScript and dialogs from Classic UI to Touch UI.
- Diagnosed and remedied technical debt resolving over 700 linter errors, which helped improve build time and performance. Reducing Kotlin lint by 45% and CSS lint by 33%.
- Responsible for creating end user components for Caesars Entertainment's 50+ enterprise websites in Adobe AEM.